Decomperson

how humans decompile and what we can learn from it

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Decompiler Explorer

https://dogbolt.org/?id=c7aee806-d0c8-4ef1-9867-281a69c1fe33

Search

Decompiler Explorer

What is this?

Upload File

Your file must be **less than 2MB** in size. Uploaded binaries are retained.

Browse... No file selected.

Samples

Or check out one of these samples we've provided:

A CTF Challenge on x86 Linux

- [x] angr
- [x] BinaryNinja
- [ ] Boomerang
- [x] Ghidra
- [x] Hex-Rays
- [ ] RecStudio
- [ ] Reko
- [ ] Relyze
- [ ] RetDec
- [ ] Snowman

angr

9.2.13

```
1  int _init()
2  {
3      return;
4      if (False)
5      {
6          0();
7          return;
8      }
9  }
10
11 int sub_401020()
12 {
13     unsigned long long v0;  // [bp-0x
14
15     v0 = 0;
16     /* goto *(0x403f90); */
```

BinaryNinja

3.1.3615 (394be52)

```
1  void _init()
2  {
3      if (__gmon_start__ != 0)
4      {
5          __gmon_start__();
6      }
7  }
8
9  int64_t sub_1030()
10 {
11     int64_t var_8 = 0;
12     int64_t var_10 = 0;
13     /* jump -> nullptr */
14 }
15
16 void __cxa_finalize(void* d)
```

Ghidra

10.1.5 (9c724c1a)

```
1  #include "out.h"
2
3
4
5  int _init(EVP_PKEY_CTX *ctx)
6
7  {
8    int iVar1;
9
10   iVar1 = __gmon_start__();
11   return iVar1;
12 }
13
14
15
16 void FUN_00101020(void)
```

Hex-Rays

8.0.0.220729

```
1  /* This file was generated by the Hex
2     Copyright (c) 2007-2021 Hex-Rays <
3
4     Detected compiler: GNU C++
5  */
6
7  #include <defs.h>
8
9
10 //-------------------------------------
11 // Function declarations
12
13 __int64 (**init_proc())(void);
14 void sub_1020();
15 void sub_1030();
16 void sub_1040();
```

Decompiler Explorer is open source! Fork it on GitHub!

Reversing Studies

a traditional approach

- Reversers communicate in natural language
- Researchers use interviews to follow the reversing process
- Depth of understanding can be hard to quantify

How can we scale this up?

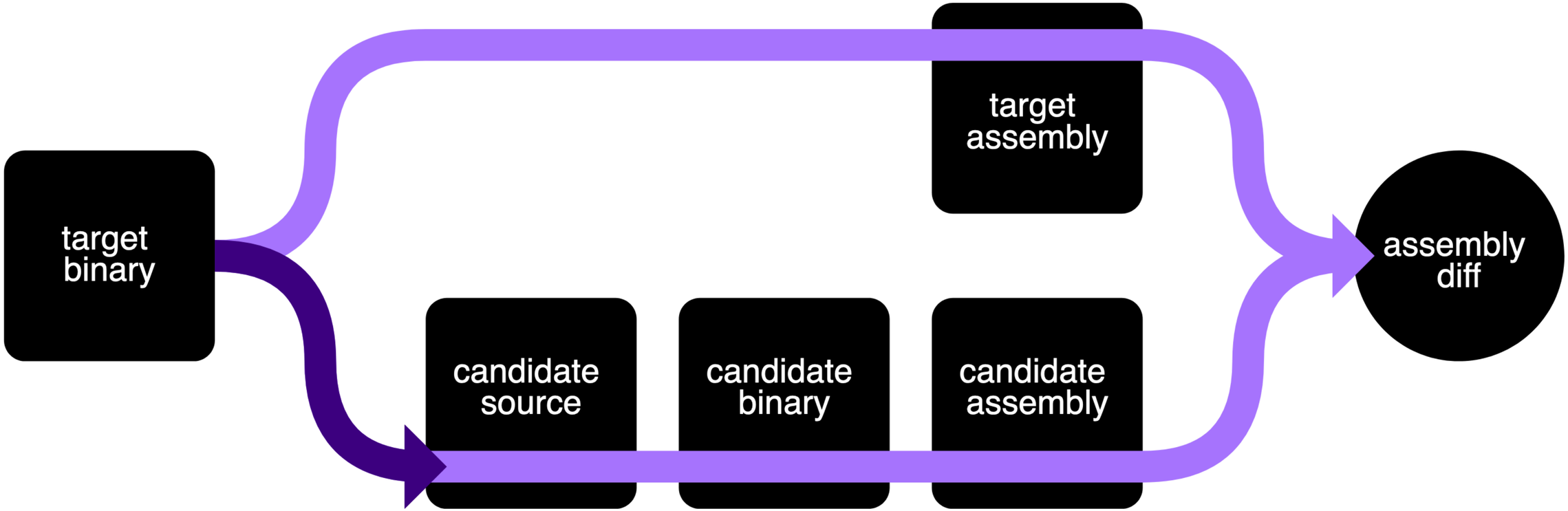
Reversing Studies

the decomperson approach

- Reversers communicate in source code
- Researchers use code diffs to follow the reversing process
- Quantify understanding as the quality of the assembly match
- Perfect understanding = perfect decompilation

Perfect Decompilation

the verification process



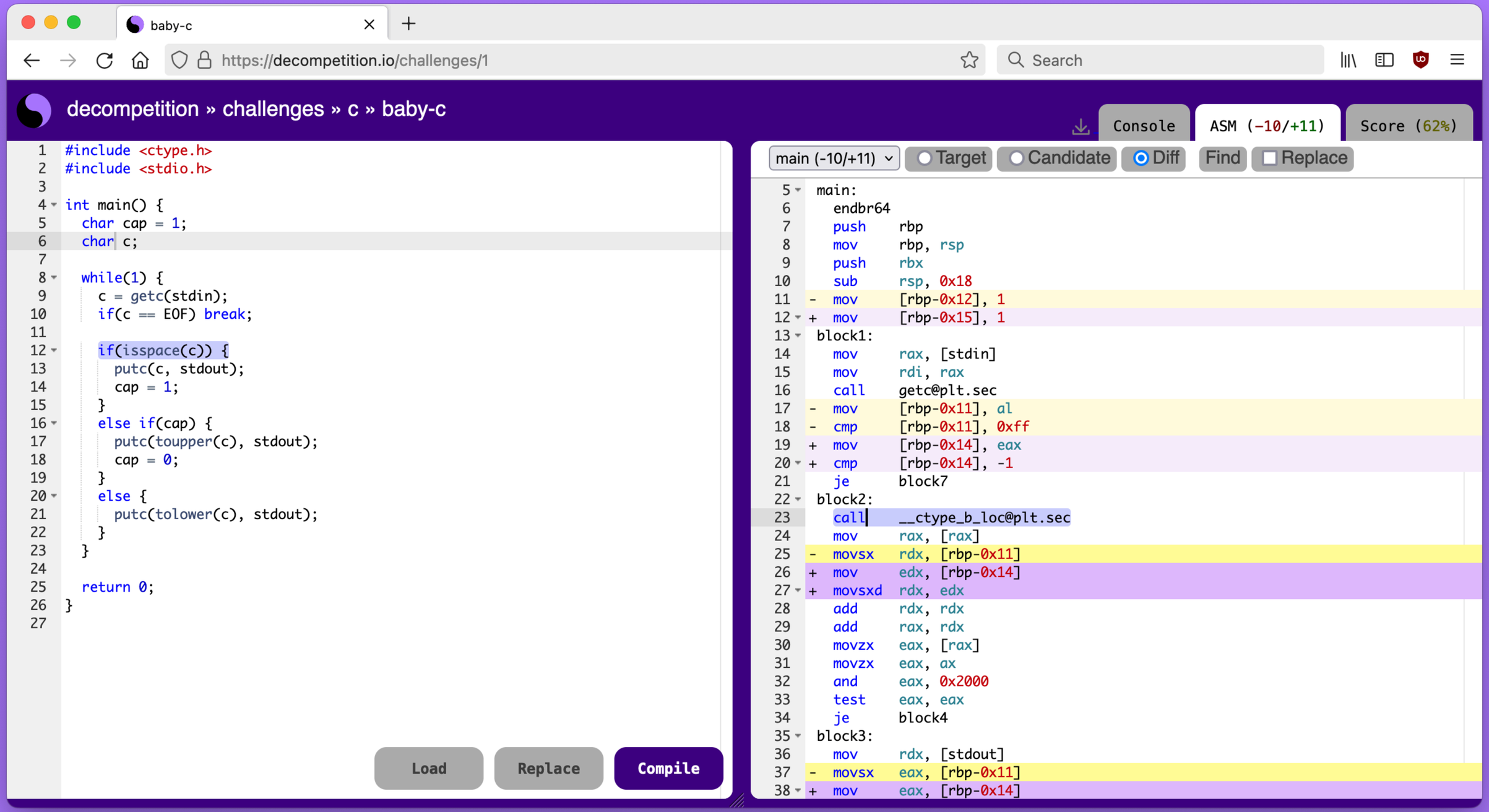
Perfect Decompilation

research questions

- Can humans do it?
- If so, how do they do it?
- Is this representative of the traditional reversing process?

Decompetition

a perfect decompilation competition


baby-c
https://decompetition.io/challenges/1
Search
decompetition » challenges » c » baby-c
Console
ASM (-10/+11)
Score (62%)
#include <ctype.h>
#include <stdio.h>
int main() {
char cap = 1;
char c;
while(1) {
c = getc(stdin);
if(c == EOF) break;
if(isspace(c)) {
putc(c, stdout);
cap = 1;
}
else if(cap) {
putc(toupper(c), stdout);
cap = 0;
}
else {
putc(tolower(c), stdout);
}
}
return 0;
}
Load
Replace
Compile
main (-10/+11)
Target
Candidate
Diff
Find
Replace
main:
endbr64
push rbp
mov rbp, rsp
push rbx
sub rsp, 0x18
- mov [rbp-0x12], 1
+ mov [rbp-0x15], 1
block1:
mov rax, [stdin]
mov rdi, rax
call getc@plt.sec
- mov [rbp-0x11], al
- cmp [rbp-0x11], 0xff
+ mov [rbp-0x14], eax
+ cmp [rbp-0x14], -1
je block7
block2:
call __ctype_b_loc@plt.sec
mov rax, [rax]
- movsx rdx, [rbp-0x11]
+ mov edx, [rbp-0x14]
+ movsxd rdx, edx
add rdx, rdx
add rax, rdx
movzx eax, [rax]
movzx eax, ax
and eax, 0x2000
test eax, eax
je block4
block3:
mov rdx, [stdout]
- movsx eax, [rbp-0x11]
+ mov eax, [rbp-0x14]

Decompetition

challenges and languages

4	5	7	4	3
C Challenges	**C++** Challenges	**Go** Challenges	**Rust** Challenges	**Swift** Challenges

Decompetition

challenge scoring

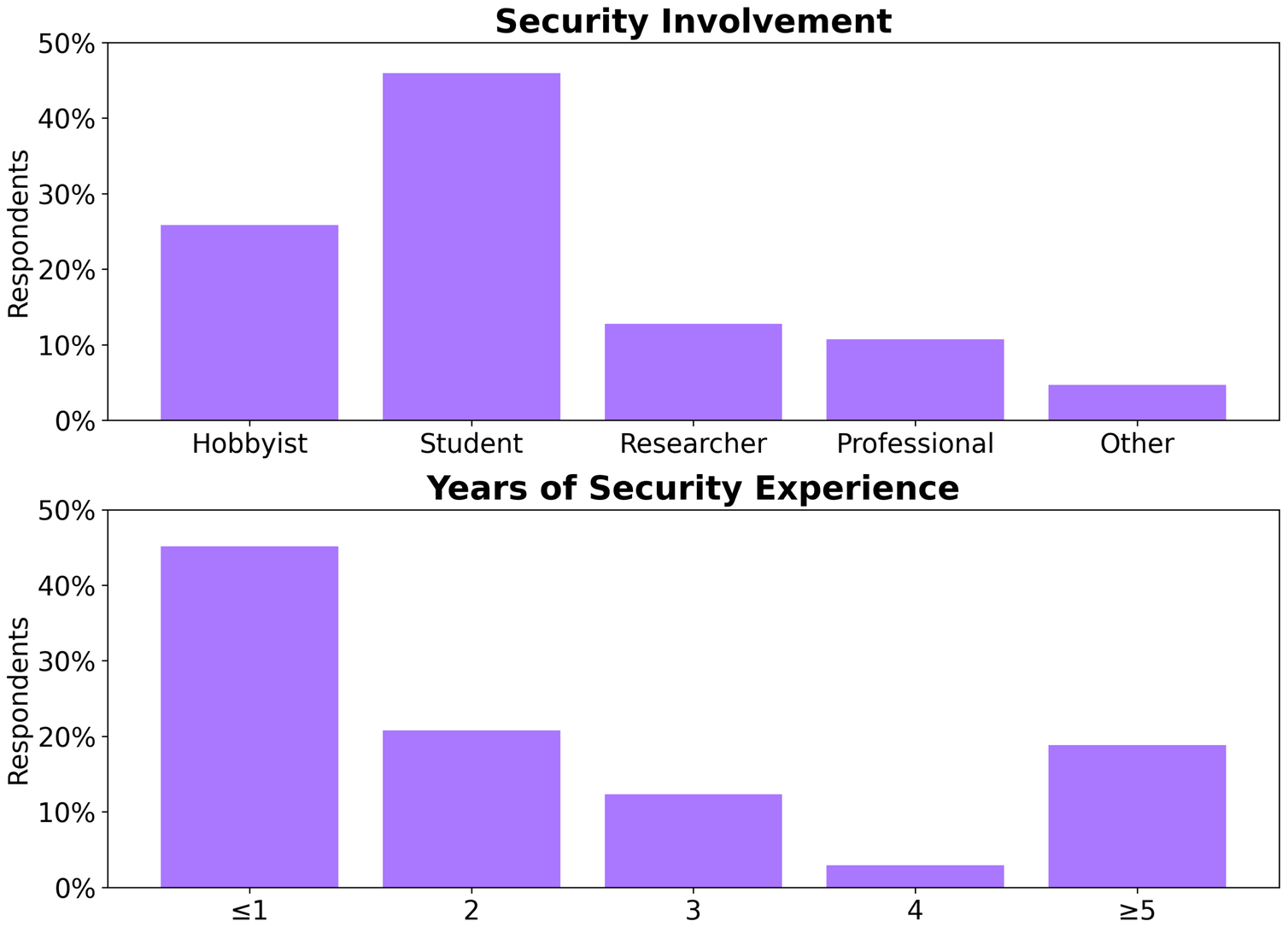
- **20%**
  secret test cases
- **60%**
  assembly diff (Jaccard Index)
- **20%**
  perfect match bonus

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|}$$

Decompetition

players and statistics

- **188**
  active users
- **139**
  active teams
- **35,530**
  code submissions



Results

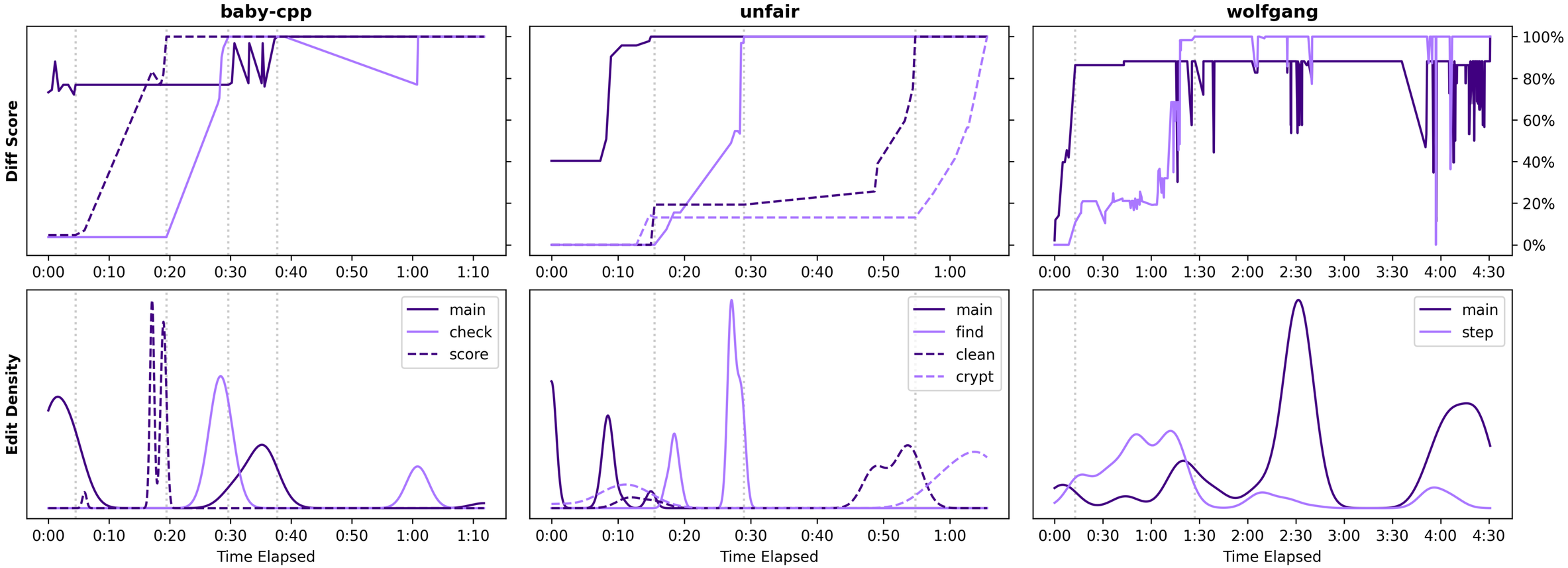
data from decompetition

329

perfect submissions, made by
91 of 188 users, or
66 of 139 teams

The Reversing Process

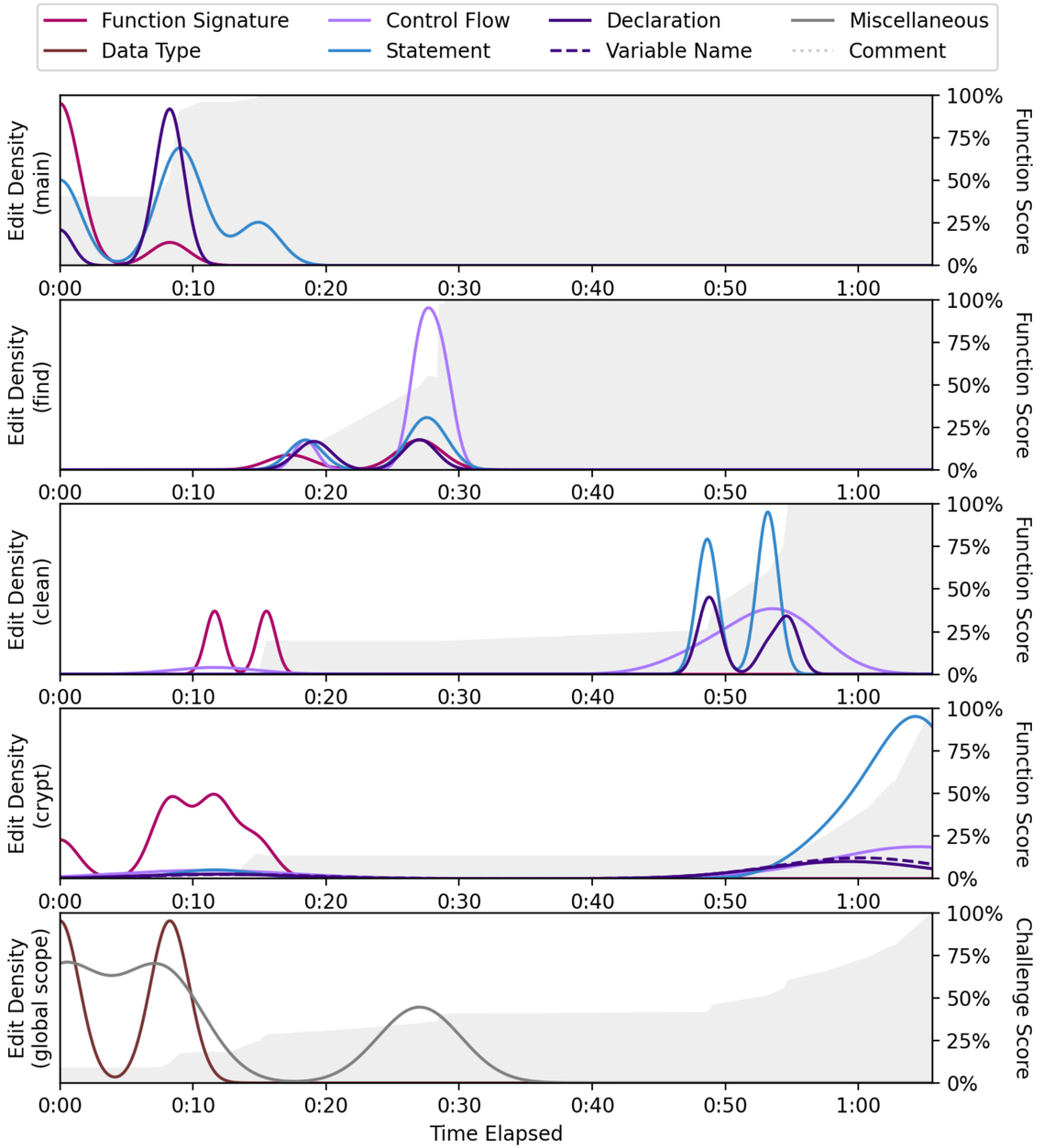
one function at a time



The Reversing Process

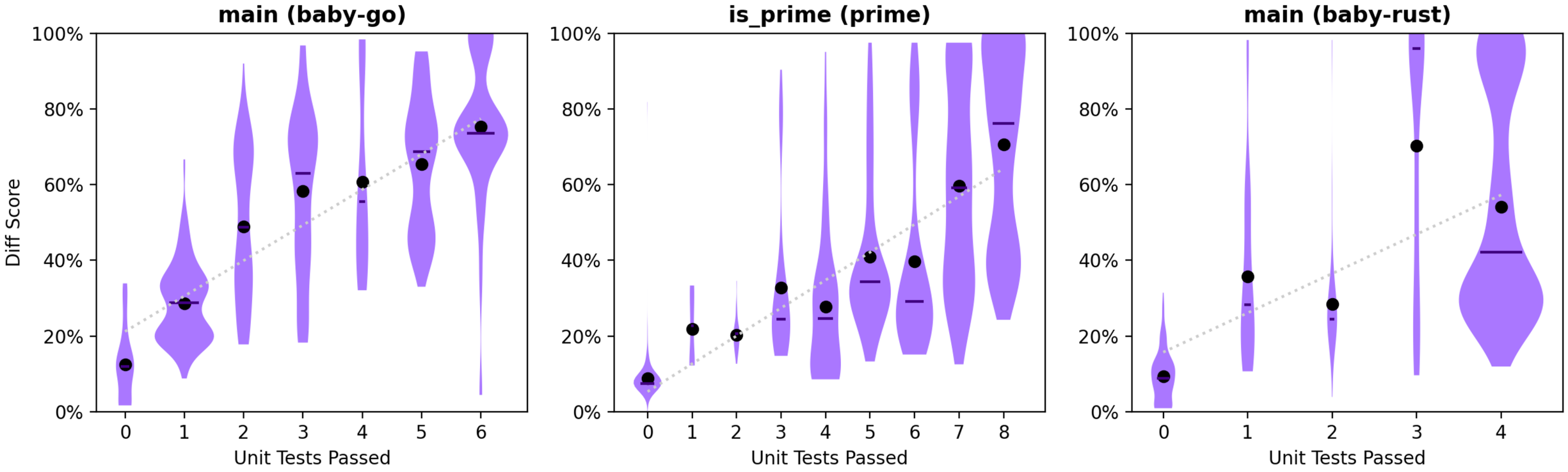
familiar phases

- Get an overview of the binary; stub out functions
- Decide what functions to focus on (not very relevant in Decompetition)
- Make hypotheses about function behavior (as source code); submit to confirm or refute



Diff Scores

reasonably correlated with test scores



In Summary

decomperson in brief

- Largest reverse engineering study to date
- Used perfect decompilation as a quantitative measure of understanding
- Followed the reversing process programmatically
- Code, challenges, and data available online
  https://github.com/decompetition
  https://decompetition.io
- Thanks for listening!

Existing Decompilers

not yet capable of perfect decompilation